



# G. Lucas Roe

User Experience Designer

## Education:

- 5/2013 B.S. Art & Design (Graphic Design Concentration)  
Towson University, Towson MD
- 8/2014 Human Computer Interaction Course  
Coursera in Collaboration with University of California, San Diego

## Experience:

- 8/2016–present **User Experience Designer**  
Fastspot — Baltimore, MD
  - UX strategy for 14 clients, focusing on web design for higher education.
  - Strategic practice emphasizing client guidance, writing, IA, and accessibility.
  - Developed new UX deliverables and processes for functional requirements, client feedback, content audits, and other strategic documents.
- 7/2015–8/2016 **Lead User Experience Designer**  
ACGI Software — Columbia, MD
  - Product focused UX practice emphasizing standards, styleguides, and usability.
  - Prepared product for a major version release with heuristics, user testing, and design.
  - Created a consistent and flexible refresh of the product's visual design language.
- 12/2014–7/2015 **User Experience Designer**  
no.inc — Woodberry, MD
  - UX lifecycle work for 5 products from user interviews through prototyping.
  - Front end development for existing products in Angular and Unity.
- 7/2013–12/2014 **Junior UX Designer**  
r2integrated — Baltimore, MD
  - Designed and developed over 20 wireframes and prototypes in Axure.
  - Created a holistic wireframe styleguide and framework in Axure.
- 1/2012–7/2013 **Web Producer (Front-End Developer)**  
Calvert Education Services — Hunt Valley, MD
  - Managed and developed 18 partner websites in Wordpress and Joomla.
  - Information architecture overhaul for the Verticy Learning website.
- 6/2011–12/2011 **Marketing Intern**  
Calvert Education Services — Hunt Valley, MD
- 12/2009–6/2010 **Design Intern**  
Sports 55 — Severna Park, MD

443.569.9933 — [glucasroe.com](http://glucasroe.com) — [lucas@glucasroe.com](mailto:lucas@glucasroe.com)  
Full job history: [glucasroe.com/resume](http://glucasroe.com/resume)