



G. Lucas Roe

User Experience Designer

Education:

- 5/2013 B.S. Art & Design (Graphic Design Concentration)
Towson University, Towson MD
- 8/2014 Human Computer Interaction Course
Coursera in Collaboration with University of California, San Diego

Experience:

User Experience Designer

8/2016–present

Fastspot — Baltimore, MD

- UX strategy for 14 clients, focusing on web design for higher education.
- Strategic practice emphasizing client guidance, writing, IA, and accessibility.
- Developed new UX deliverables and processes for functional requirements, client feedback, content audits, and other strategic documents.

7/2015–8/2016

Lead User Experience Designer

ACGI Software — Columbia, MD

- Product focused UX practice emphasizing standards, styleguides, and usability.
- Prepared product for a major version release with heuristics, user testing, and design.
- Created a consistent and flexible refresh of the product's visual design language.

12/2014–7/2015

User Experience Designer

no.inc — Woodberry, MD

- UX lifecycle work for 5 products from user interviews through prototyping.
- Front end development for existing products in Angular and Unity.
- Accessibility and usability design, targeting WCAG 2.0.

7/2013–12/2014

Junior UX Designer

r2integrated — Baltimore, MD

- Designed and developed over 20 wireframes and prototypes in Axure.
- Created a holistic wireframe styleguide and framework in Axure.

1/2012–7/2013

Web Producer (Front-End Developer)

Calvert Education Services — Hunt Valley, MD

- Managed and developed 18 partner websites in Wordpress and Joomla.
- Information architecture overhaul for the Verticy Learning website.

6/2011–12/2011

Marketing Intern

Calvert Education Services — Hunt Valley, MD

12/2009–6/2010

Design Intern

Sports 55 — Severna Park, MD

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Full job history: glucasroe.com/resume